

Opponent's Deck	+ [num] from side, - [num] from main, "+[name]" or "-[name]" means move one copy (Revoker/Needle Targets)
12Post	+2 Judgment, +2 Needle, -4 StP (Expedition Map, SDT)
Affinity	+2 Judgment, +2 Fiend Hunter, +2 Needle, -SoFaI, -2 Thalia, -3 Mom (Plating, Ravager)
ANT/TES	+3 Canonist, +Needle, +3 RiP, +SoWaP, -4 StP, -3 Flickerwisp, -Jitte, -Batterskull (Polluted Delta, LED, Petal, Chrome Mox)
Belcher	+3 Canonist, +2 Needle, -3 Avenger, -2 Crusader (Charbelcher, Tinder Wall)
Burn	+2 Judgment, +1 Canonist, +SoWaP, +2 Hunter, -3 Revoker, -3 Crusader (Lavamancer)
D&T Mirror	+2 Hunter, +Judgment, +SoWaP, -4 Thalia (Vial, Mom, SFM)
Delver BUG	+2 Hunter, +3 RiP, +Judgment, -3 Revoker, -3 Flickerwisp (Liliana, DRS, Jace)
Delver Grixis	+3 RiP, +2 Judgment, +2 Hunter, -3 Revoker, -2 Crusader, -Flickerwisp (DRS, Liliana)
Delver RUG	+2 Hunter, +3 RiP, -3 Revoker, -2 Avenger (DRS)
Delver UR	+2 Hunter, +SoWaP,
Delver UWR	+2 Hunter, +2 Needle, +2 RiP,
Eldrazi	+2 Judgment, +2 Hunter, +2 Priest, +SoWaP, -Jitte, -4 Mom, -2 Thalia (Endbringer)
Elves	+2 Priest, +3 Canonist, +2 Hunter, -4 Thalia, -SoFaI, -2 Flickerwisp (Symbiote, Heritage Druid, Q Ranger)
Enchantress	+2 Judgment, +SoWaP, +3 Canonist, +2 Needle, -4 StP, -Batterskull, -Jitte, -Crusader, -SFM (Helm of Obedience, Sterling Grove, Words of War/Wind)
Goblins	+Judgment, +Needle, +2 Canonist, +SoWaP, -4 Thalia (Sharpshooter, Gempalm, Krenko, Siege-gang)
High Tide	+3 Canonist, +2 Needle, -4 StP (Candelabra)
Infect	+2 Hunter, +2 Canonist, +2 Needle, -3 Revoker, -Avenger, -SoFaI, -Batterskull (Inkmoth Nexus, Noble Hierarchy)
Jund	+2 Judgment, +3 RiP, +SoWaP, -4 Flickerwisp, -2 Revoker (DRS, Liliana)
Lands	+2 Judgment, +2 Needle, +3 RiP, +SoWaP, -4 StP, -Jitte, -Revoker, -Batterskull, -SFM (Thespian's Stage, Maze of Ith, Glacial Chasm)
Manaless Dredge	+2 Priest, +2 Needle, +3 RiP, -SoFaI, -Jitte, -3 Flickerwisp, -2 SFM (Putrid Imp, Phantasmagorian)
Maverick	+2 Judgment, +3 RiP, -4 Thalia, -Karakas (KotR, Pridemage, DRS, Ooze)
Merfolk	+2 Priest, +2 Judgment, -4 Thalia (Vial)
Miracles	+2 Judgment, +2 Needle, +SoWaP, -4 Mom, -Batterskull (Top)
MUD	+2 Priest, +2 Judgment, +2 Hunter, +2 Needle, -3 Crusader, -4 Mom, -1 Avenger (Metalworker, Karn, Forgemaster, Welder)
Nic Fit	+2 Priest, +2 Needle, +2 RiP, -Jitte, -3 Flickerwisp, -SFM (Deathrite, Deed, SDT)
Omni-Tell	+2 Priest, +2 Judgment, +3 Canonist, -4 StP, -Avenger, -SFM, -Jitte (Petal, Griselbrand, Jace)
Painted Stone	+2 Judgment, +2 Needle, +2 Hunter, +SoWaP, -3 Avenger, -3 Crusader, -SoFaI (Grindstone, SDT, Spellskite)
Reanimator	+2 Priest, +Hunter, +3 RiP, -2 Flickerwisp, -2 Crusader, -SFM, -Jitte (Griselbrand, LED)
Shardless BUG	+2 Judgment, +3 RiP, -2 Flickerwisp, -3 Revoker (Liliana [G1], Deathrite)
Sneak Show	+2 Priest, +2 Needle, +Hunter, +SoWaP, -4 StP, -Jitte, -SoFaI (Sneak Attack, Griselbrand)
Stax	+2 Judgment, +3 RiP, -4 Mom, -Revoker (Mox Diamond)
Stoneblade	+2 Judgment, +2 Needle, -4 StP (equipment)
Tezzerator	+2 Needle, +2 Judgment, +2 RiP, -Jitte, -3 Mom, -2 StP (Tezzeret, Jace, Liliana)
Tin Fins	+3 RiP, +3 Canonist, +2 Needle, +SoWaP, -4 Mom, -3 Flickerwisp, -SFM, -Jitte, (Griselbrand, Children of Korlis, SDT)